

Art Curriculum

Rationale: (Intent)

The Arts in one form or another has been around for a very long time. It is one of the earliest forms of communication. Art reflects and records the history of our world and it enhances our lives. Design and Crafts is a part of our everyday, everything you could possibly imagine that we use, we owe to creative and inventive minds who have designed and made plates, forks, spoons, clothing, bags and much more. Everything that has been made, was created with a purpose to ensure that we could survive, live in relative comfort and enjoy. Today Art is one of Britain's biggest industries which often is ignored. So, when you pick up a cereal packet, put on the TV, use a game, wear an item of clothing, admire a pretty pot, remember it all stems from Art, Craft and Design.

In Art we offer a range of opportunities for students to explore and stimulate their imagination; to expand their creative skills by experimenting with a range of media and techniques in 2D & 3D formats. Through drawing, painting and sculpture pupils are challenged to invent and create their own pieces works, reflecting and refining their skills through discussion and evaluation. They learn about the visual language and explore artworks from different cultures and periods of time to inform their own work. In turn enabling every student the opportunity to be successful and confident learners.

Implementation

The New Curriculum as of September 2014, a New National Curriculum was introduced.

All pupils:

- To produce creative work, exploring their ideas and recording their experiences
- To become proficient in drawing, painting, sculpture and other art, craft and design techniques
- To evaluate and analyse creative works using the language of art, craft and design
- To know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Overall, we want our students to be able to develop and plan their ideas imaginatively and creativity; to express themselves and explore their individuality; to think in a visual manner and develop an aesthetic awareness; to build upon their observational skills and in turn improve co-ordination and their motor skills in a range of media; to be able to solve problems and explore critical thinking and analytical skills when learning of stories, events, myths, beliefs, and the world through Art; to have autonomy.

KS4 Exam Courses

The Art department follows the AQA Art & Design (Fine Art) syllabus. The GCSE course is broken down into two set areas: coursework (60% of final mark) and an end of course examination (40% of final mark). This GCSE is intended for those candidates who are interested and highly committed to developing and exploring a range of skills from: Art Analysis, drawing, painting, digital photography and sculpture. The course will involve working to a brief, developing ideas through mind mapping, analytical essays describing famous artworks, experimenting with

different techniques and media, recording from first hand experiences to produce a range of outcomes and evaluating what has been learnt.

SMSC - Spiritual, moral, social and Cultural Links. In Art the principles of SMSC are embedded within our schemes of learning. Art projects are written to encourage students to explore and be inquisitive so students can communicate their ideas and feelings, to understand different messages, meanings and concepts of artists' work as well as their own work; to provide opportunities where they can work independently and collaboratively, in turn improving their communication skills; as well as being introduced to artworks from other cultures and belief systems around the world, discussing and exploring different view-points and art styles and purposes.

British Values are taught in Art to encouraged and contribute positively to student life, to accept, respect and engage with others, and to appreciate, support and respect differing viewpoints whilst learning about what is right and wrong whilst learning and making artwork.

Cultural capital in Art and at King Edwards VI High School, students are provided with the opportunity to have creative experiences by exploring skills, knowledge and careers through Art both academically and non-academically, which can enrich other areas of their lives. In turn preparing students for success in the future.

Careers: The creative industries are one of the quickest and largest growing part of the UK economy. The UK government stated "those industries which have their origin in individual creativity, skill and talent and which have a potential for wealth and job creation through the generation and exploitation of intellectual property". There are a wide range of careers relating to main key areas such as: Advertising and Marketing, Architecture, Crafts, Design like Products, Graphics and Fashion, Film, TV, Video, Animation, VFX/SPX, Photography, IT, Video Games, Software, Computer Services, Website Design, Museums, Galleries and Heritage, Music, Performing and Visual Arts and Publishing. Overall Britain rakes in over a 100 billion per year.

Cross-curricular literacy and numeracy links are embedded in all of the schemes of learning from KS3 to KS4 to encourage and boost their knowledge across the entire curriculum.

We are proud of our students and their success (Impact)

KS4

	2017	2018	2019
Percentage students achieving 4+ in Art	86% - A*-C	59%	63%
Percentage of students achieving 5+ in Art	26% - A*-B	50%	47%
Percentage of students achieving 7+ in Art	7% - A*	18%	21%
Average P8 for Art			